

# Official Minecraft Player Versus Player Guide

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## What is PVP?

Player versus player (PvP) refers to a game that is designed for gamers to compete against other gamers, rather than against the game's artificial intelligence (AI).

# Clicking

## 1.) What is clicking?

- a.) Clicking is when one presses on their mouse button and it generates a signal to their computer registering as a “click”. When one “clicks” on someone, their body turns to a hue of red, and it is counted as a “hit”. A “hit” is when a player takes damage.

## 2.) Clicks Per Second

- a.) CPS (Clicks Per Second) is the number generated by how many “clicks” one is able to generate in one second. In most situations, the higher number of clicks someone is able to generate, gives them positive effects, such as lower “knockback” and better “hitreg”.

## 3.) Clicking Styles

### a.) Normal Clicking

- i.) Normal clicking is when one clicks on their mouse without any change in grip. This is the most common method to click for less experienced players, but some veterans still use it, such as Stimp, Technoblade, and Dream.

### b.) Jitter Clicking

- i.) Jitter clicking is when one tenses their tricep muscle to generate more Clicks Per Second. This vibrates their finger, thus generating a higher “CPS” than “Normal Clicking”. This clicking method is highly outdated, but is used by some known “PvPers”, such as Calvin, MODIFIER, and Jewdah.

### c.) Butterfly Clicking

- i.) Butterflying is when one uses two fingers on one mouse button, and they flap their fingers back and forth, like a butterfly. This method is the best way to click in the Modern PvP era, and is used by most experienced “PvPers” such as Staind, and Tylers\_Game.

### d.) Auto Clicking

- i.) Auto Clicking is when one uses a third party software to generate clicks. This method is by far the best, as one does not have to use any effort and can generate as many “CPS” as one who “Butterflies”. Some notable people who “autoclick” are Freestyle, Ziblack, and Nakoso.

## W-Tapping & S-Tapping

- 1.) What is W-Tapping?
  - a.) W-Tapping is when one presses their “W” key and releases it in between hits. This method increases one chance to start a “combo” and decreases one's “knockback”.
  
- 2.) How does one W-Tap?
  - a.) W-Tapping is an art, It can never be truly perfected. However, the proper way to W-Tap is when you are in between “hits”, you press and release the “W” key on your keyboard.
  
- 3.) What is S-Tapping?
  - a.) S-Tapping is when one releases their “W” key and does a similar technique with the “S” key as they would when they were “W-Tapping”.
  
- 4.) How does one properly S-Tap?
  - a.) As explained before, when one releases and presses their “S” key would technically be considered “S-Tapping”. However, there are more methods to make “S-Tapping” more effective. One example would be when you are facing someone's “back” in NoDebuff, if possible get one or two hits before they turn around, once the specimen turns around, that is when you execute the “S-Tap” technique.

# Blockhitting

1.) What is blockhitting?

a.) Blockhitting is a technique when one times their alternate mouse button to “sprint reset” and to “reduce damage”

2.) How does one properly execute the “blockhit”?

a.) Although this technique has changed over time, the basics have stayed the same over the years. When you are in a “trade” with someone, after every “hit” you hold and release your alternate mouse button for about 0.5 seconds, this way, you reduce your “damage”.

## Ender Pearling

- 1.) How does one agro pearl?
  - a.) The proper method to “agro pearl” is to Ender Pearl on a specimen when they are either “eating” or “re-speeding”.
  
- 2.) How does one side pearl?
  - a.) The technique to “side pearl”, is to wait for one one “damages” you then side pearl. This way, you take reduced “knockback”, so you can start a “combo” easier.

## Potion Throwing

- 1.) How does one properly heal themselves with a potion?
  - a.) Due to contrary belief, the proper way to heal yourself with a “pot” is to look straight forward and “right click”.
  
- 2.) When is the right and wrong time to throw a potion?
  - a.) Typically, you want to “pot” when you are below 3 “hearts”. The only time you want to “double pot” is when you are at “half a heart” - “one heart”.